

## **Introduction to Adobe Illustrator CS2 Training**

- **Course Number:** AdbIllustCS2
- **Length:** 1 Day(s)

### **Certification Exam**

There are no exams associated with this course.

### **Course Overview**

Students will learn about the Adobe Illustrator CS2 features and tools you need to begin creating attractive graphic designs and art work. Some of the topics discussed include: layers, shape tools, pen tools, and transparency and blending modes. This course takes you step-by-step through your mastery of Adobe Illustrator CS2.

### **Prerequisites**

Basic computer proficiency is required.

### **Audience**

This course is for anyone interested in graphic design who would like to learn how to use Adobe Photoshop CS2.

### **Course Outline**

- Course Introduction
- Course Introduction
- Chapter 1 - Getting to Know the Work Area
- Getting to Know the Work Area
- Illustrator Work Area
- Illustrator Window
- Creating a New Document
- Demo - Create a New Document
- Use Illustrator Tools
- Demo - Explore Tools
- Change the View of Artwork
- Demo - Working with Views
- Working with Palettes
- Demo - Explore Palettes
- Context Menus
- Online Help
- Adobe Help Center Window
- Demo - Explore Help
- Chapter 1 Review
- Chapter 2 - Creating Basic Shapes
- Creating Basic Shapes
- Setting up the Document
- Document Options
- Demo - Setting up the Document

- Draw Basic Shapes
- Editing Shapes
- Demo - Draw and Edit Basic Shapes
- Rectangular Grid Tool
- Drawing Tips
- Create Shapes with Precision
- Demo - Create Grid & Complex Shapes
- Copy Shapes
- Demo - Copy Shapes
- Chapter 2 Review
- Chapter 3 - Painting
- Painting
- Filling and Stroking with Color
- Toolbox Fill and Stroke Options
- Demo - Filling and Stroking with Color
- Building a Custom Color Palette
- Color and Swatch Palettes
- Building a Custom Swatch Library
- Adding Colors to Custom Swatch Library
- Demo - Building a Custom Color Palette
- Appearance Palette
- Copy Paint and Appearance Attributes
- Demo - Copy Paint & Appearance Attrib
- Paint with Patterns and Gradients
- Paint Bucket Tool Note
- Paint with Live Paint
- Demo - Painting with Tools
- Chapter 3 Review
- Chapter 4 - Drawing with the Pen and Pencil Tool
- Drawing with the Pen and Pencil Tool
- Drawing
- Path
- Demo - Drawing and Path
- Pen Tool
- Drawing Straight Lines
- Drawing Curves
- Editing Paths
- Editing Curves
- Demo - Editing Curves
- Use the Pencil Tool
- Edit Pencil Tool Drawings
- Pencil Mode Options
- Demo - Using & Editing the Pencil Tool
- Chapter 4 Review
- Chapter 5 - Working with Brushes
- Working with Brushes
- The Brushes Palette
- Applying Brushes to Paths
- Demo - Applying Brushes to Paths
- Art Brushes
- Scatter Brushes
- Calligraphic Brushes

- Pattern Brushes
- Changing Color Attributes of Brushes
- Demo - Using Brushes & Brush Options
- Painting with Symbols
- Add or Delete Symbol Instances
- Symbol Tool Options
- Demo - Painting with Symbols
- Creating Brushes
- Create a Brush
- Demo - Creating New Brushes
- Chapter 5 Review
- Chapter 6 - Transforming Objects
- Transforming Objects
- Origin Points
- Stacking Order
- Scaling Objects
- Rotate Objects
- Distorting Objects
- Shearing Objects
- Reflecting Objects
- Demo - Transforming Objects
- Positioning Objects Precisely
- Demo - Positioning Objects Precisely
- Use the Free Transform Tool
- Demo - Free Transform Tool
- Multiply Transformations
- Transform Each Dialog Box
- Demo - Making Multiple Transformations
- Chapter 6 Review
- Chapter 7 - Working with Type
- Working with Type
- Adding and Selecting Text
- Character Palette
- Paragraph Palette
- Demo - Adding Text/Changing Attributes
- Envelope
- Reshape Text with Envelope
- Demo - Reshaping Text with Envelope
- Create Columns of Type
- Adjusting the Text Flow
- Demo - Create Txt Columns/Adjust Flow
- Wrapping Text
- Wrap Text Around a Graphic
- Demo - Wrapping Text Around a Graphic
- Typing on a Path
- Type Path Effects
- Demo - Typing Along a Path
- Chapter 7 Review
- Chapter 8 - Blending Shapes and Colors
- Blending Shapes and Colors
- Gradient Palette
- Create a Gradient

- Demo - Create a Gradient
- Adjusting the Gradient
- Apply a Gradient in a Different Direction
- Adding Colors to a Gradient
- Demo - Adjust a Gradient & Add Colors
- Blends
- Create a Blend
- Smooth Color Blends
- Blending Intermediate Steps
- Modify the Blend
- Demo - Create and Adjust a Blend
- Chapter 8 Review
- Chapter 9 - Appearance Attributes, Styles & Effects
- Appearance Attributes, Styles & Effects
- Using Appearance Attributes
- Appearance Palette
- Demo - Using Appearance Attributes
- Live Effects
- Filters
- Edit an Effect
- Demo - Using and Editing Live Effects
- Using Styles
- Graphic Styles Palette
- Copying Styles and Appearances
- Applying Styles and Appearances
- Removing Styles and Appearances
- Demo - Styles and Appearances
- Chapter 9 Review
- Chapter 10 - Working with Layers Working with Layers
- The Layers Palette
- Creating Layers
- Demo - Creating Layers
- Moving Objects and Layers
- Layer Properties
- Demo - Moving Layers & Layer Properties
- Pasting Layers
- Grouping Layers
- To Group or Ungroup
- Demo - Paste and Grouping Layers
- Apply Appearance Attributes to Layers
- Chapter 10 Review
- Chapter 11 - Creating Airbrush Effects
- Creating Airbrush Effects
- Mesh Object
- Mesh Object Options
- Painting with Mesh Tool
- Create Gradient Mesh
- Number of Mesh Lines
- Applying Colors to the Mesh
- Demo - Working with Mesh Tool
- Edit Mesh Points
- Reflecting Mesh Objects

- Demo - Edit and Reflect Mesh Objects
- Transparency in Mesh Objects
- Demo - Transparency in Mesh Objects
- Chapter 11 Review
- Chapter 12 - Working with Paths and Masks
- Working with Paths and Masks
- Paths and Masks
- Create a Compound Path
- Demo - Explore Compound Paths
- Convert a Stroke to Outlines
- Demo - Convert a Stroke to Outlines
- Pathfinder Commands
- Demo - Explore Pathfinder Commands
- Clipping Mask
- Create a Clipping Mask
- Demo - Create a Clipping Mask
- Opacity Mask
- Create an Opacity Mask
- Demo - Create an Opacity Mask
- Chapter 12 Review
- Course Closure